



Wireless Stereo Headset

FCC Notice:

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Caution:

The user is cautioned that changes or modifications not expressly approved by the party responsible for compliance could void the warranty and users' authority to operate the equipment.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FCC Radiation Exposure Statement:

To comply with the FCC RF exposure compliance requirements, this device must not be co-located or operating in conjunction with any other antenna or transmitter.

Industry Canada Notice

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device. The term "IC:" before the radio certification number only signifies that Industry Canada technical specifications were met. This product meets the applicable Industry Canada technical specifications of the RSS210.

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FEDERAL COMMUNICATIONS COMMISSION (FCC)

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- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment onto an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Shielded interconnect cables and a shielded AC power cable must be employed with this equipment to ensure compliance with the pertinent RF emission limits governing this device.

ABOUT THIS MANUAL

This manual is provided for home users to set up and operate the GSH300 Bluetooth Stereo Headset. Please read this manual before using the headset and retain it for future reference.

SAFETY INFORMATION

Electronic Devices

To avoid electromagnetic interference (EMI), turn off the headset in any place where posted notices instruct you to do so.

Note: Most modern electrical devices are susceptible to electromagnetic.

Interference if inadequately shielded, designed, or otherwise configured for electromagnetic compatibility.

Aircraft

Turn off the headset when on board aircraft. The use of Bluetooth-enabled devices could interfere with the telecommunication system of aircraft.

Medical Instruments

If you use a medical device, such as a pacemaker, consult the manufacturer of your medical device to determine if it is adequately shielded from electromagnetic interference. Your physician might assist you in obtaining this information.

Power Adapter

Only use the supplied power adapter with the headset.

Repair or Service

There are no user-serviceable parts in the headset. Any attempt to modify, or remove the rechargeable battery will void the warranty. Refer all servicing to qualified personnel.

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Bluetooth technology

Bluetooth enabled wireless technology is a short-distance wireless communication technology. The range of operation between wireless devices is about 10 meters (33 ft.). These wireless devices do not require line of sight and can transmit through walls and other nonmetal obstacles. Thick or reinforced concrete can limit the range.

Getting started

Congratulations on the purchase of your new wireless stereo headset. The headset is comfortable to wear and easy to use.

Checking the package contents

The following items are included in your package.



Wireless stereo headset



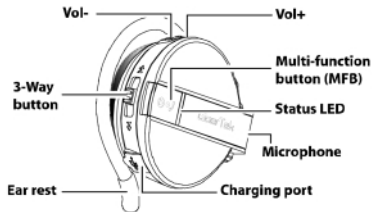
USB cable AC adapter



USB cable

Identifying parts


Refer to the following illustration to identify the parts on the headset's right speaker. (There are no controls on the left speaker.)






Multi-function and 3-way buttons

The multi-function button's function varies depending on how long the button is pressed.

- A **short-press** is **less than one second**
- A **long-press** is **two to five seconds**

The 3-way button  can be pressed in the following three ways (**UP**, **DOWN**, or **IN**), shown below:



Here is an example of how button presses are described in this manual: To turn on the headset, long-press . To mute the microphone volume, press  **IN**. To play the next song, press  **DOWN**.

Important: The 3-way button (☰) only works with Bluetooth enabled wireless devices that support the A2DP profile.

Status LED

Function	LED color and status
Headset off	Off
Pairing mode	Flashes blue/red
Paired	Flashes blue 5 times
Standby	Flashes blue every 2 seconds
Making a call	Flashes blue every 2 seconds
Playing music	Flashes blue every 1 second
Switching off	Flashes red
Charging, headset on	On steady red, blue LED state depends on the headset and battery state
Charging, headset off	On steady red

Charging the battery

The wireless stereo headset has a built-in battery which must be charged fully before you use the headset. Charging takes about three and a half hours. You can charge the headset using the AC adapter or the USB connector on a computer.

When fully charged, the headset can be on standby for up to 200 hours. You can call or listen to music continuously for up to 14 hours.

Caution: Be sure the USB connectors are aligned correctly and do not force the connection. Use the USB icon on the connectors and in the illustrations below as a guide.

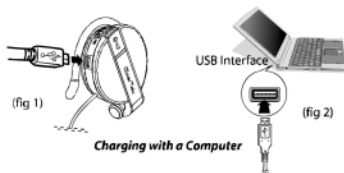
When to recharge the battery

Your battery needs to be recharged when the LED lights red when the headset is powered on.

Important: The rechargeable battery in the headset must be disposed or recycled according to local ordinances/regulations.

Charging with a computer

1. Open the charging port dust cover.
2. Connect the small connector on the USB cable to the charging port on the headset (fig 1).
3. Connect the other end of the USB cable to a USB connector on the computer. The LED lights red (fig 2).
4. Unplug the cable when the red LED turns off.



Charging with the AC adapter

1. Open the charging port dust cover.
2. Connect the small connector on the USB cable to the USB charging port on the headset (fig 3).
3. Connect the other end of the USB cable to the USB connector on the AC adapter (fig 4).
4. Plug the AC adapter into an electrical outlet. The LED lights red (fig 5).
5. Unplug the cable when the red LED turns off.

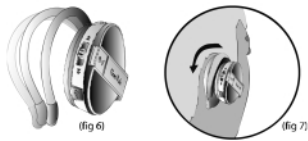


Tip: You can use the headset while it is charging. The LED flashes blue/red.

Wearing the headset

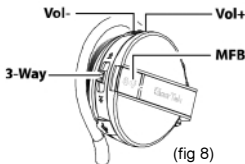
The headset is designed to rest comfortably on your ears with the cable behind your neck. The speaker unit with the controls goes over your right ear.

1. Hold the headset and push the ear rest with one finger to extend it (fig 6).
2. Hook the ear rest over your ear and release the speaker (fig 7).



Practice using controls

With the headset on, push **Vol-** DOWN with your index finger and **Vol+** UP with your middle finger. Use your thumb to press the **3-Way** and **MFB** (fig 8).



Of course, you can use any method to operate the controls. Just select a method and it will quickly become second nature.

Powering the headset on and off

The headset LED lights to indicate operation status. While trying out headset functions, you can put the left speaker on and hold the right speaker to see the controls and the LED.


Power up into standby mode

- Long-press **3-Way** until the LED flashes blue.



Power up into pairing mode

1. Long-press **3-Way** until the LED flashes red/blue. After about 3 seconds, the LED flashes blue, indicating that the Wireless Stereo Headset is in standby mode.

Important: You cannot go from standby mode to pairing mode. You must turn the headset off, and then long-press **3-Way** to enter pairing mode.

2. Keep the button pressed until the LED flashes red/blue. Release  before it begins to flash blue.

To turn off the headset

1. Long-press  until you hear a beep.
2. Release .
The LED flashes red five times and the headset turns off.

Headset operation with a phone

You can use the headset with most Bluetooth enabled wireless technology devices. The headset supports Bluetooth wireless technology handsfree and headset profiles; however your phone may not support all the features mentioned below.

Pairing the headset with a phone

Before you can use the headset to make calls, you must pair the headset with your phone. Pairing creates a secure link between your phone and the unique ID of the headset. You only have to pair devices once.




1. Power up the headset in pairing mode, as described in “Power up into pairing mode” on page 3.
2. From the Bluetooth menu in your phone, search for active devices. (Refer to your phone’s user manual for details.)
3. When the search completes, a list of devices found is displayed.
4. Select **GSH300** and when prompted input the default passkey (**0000**).

When successfully paired, the red/blue LED on the headset changes to flashing blue.

5. You can pair the headset with up to eight Bluetooth wireless technology enabled devices. When you turn on the headset, it automatically tries to pair with the last device it was connected to. When you pair the device with a ninth device, the oldest-paired device is deleted.

Making, redialing, and ending calls

If your phone supports voice dialing, you can make the call from the headset. Otherwise, you must initiate the call from your phone.


1. **Voice dialing:** Short-press , then say the voice tag. **Phone keypad:** Dial the number on the phone.
2. To end the call, short-press  (or use the end-call function on your phone).
3. To redial the last number, long-press  **DOWN**.

Note: If necessary, re-record your voice tags using the microphone on the headset.

Answering a call

If you want the headset to automatically answer incoming calls, enable this feature on your phone.

Auto answer: The headset rings on an incoming call and you are connected automatically.

Manual answer: When the headset rings for the incoming call, short-press  to connect.

Note: Some phones may not ring or may not transfer a ring tone to the headset for incoming calls. You can still take the call as described above.

Call waiting and three-way calling

1. To answer a second incoming call, short-press **IN**, the incoming call will be accepted and the active call will be held.
 2. To join the second call with the first, long-press **IN**. Both calls are active.
- To release all call, short-press **UP**.
3. To answer a second incoming call, and release the active call, short-press **IN**.
 4. To keep the active call, and release other calls, short-press **IN**.

Switching calls between headset and phone

While you are making a call, you can switch the call between the headset and your phone.

Headset to phone: Long-press **IN**. (Or switch the call through your phone, if supported.) The call switches to your phone.

Phone to headset: Long-press **IN**. (Or switch the call through your phone if supported.) The call switches back to the headset.

Phone to headset (when headset off): If the headset is off during a call, turn on the headset and short-press **IN**. The call switches to the headset.

Rejecting a call

If you do not want to take an incoming call, long-press **IN**. The incoming call is cut off.

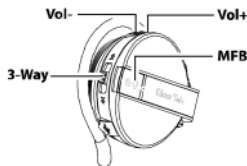
Adjusting the volume

You can adjust the volume during a call by pressing the volume buttons on the headset or the volume buttons on your phone.

Press **UP** to increase the volume (fig 9).















Press **DOWN** to decrease the volume.

Long-press **IN** to mute the microphone. Long-press again to enable the microphone.



Note: Mute only affects the microphone. You can still hear the caller; but the caller cannot hear you.

Phone functions at a glance

	Phone	Headset	Button
Pairing	On	Off	Long-press  until LED flashes blue/red
Voice dialing	On	On	Short-press  , say voice tag
Manual dialing	On	On	Dial the number on the phone
Switch ongoing call (phone to headset)	Ongoing call	Ongoing call	Long-press 
Redial	On	On	Long-press  DOWN
End call	Ongoing call	Ongoing call	Short-press 
Answer call	Ringing	Ringing	Short-press 
Reject call	Ringing	Ringing	Long-press 
Call waiting	Ongoing call; 2nd call in	Ongoing call; 2nd call in	Short-press  UP
Three-way calling	Ongoing call; 2nd call in	Ongoing call; 2nd call in	First, short-press  UP Second, long-press 
Mute	In use	In use	Long-press  IN
Answer 2nd call (accept waiting/holding call, release the ongoing call)	Ongoing call; 2nd call in	Ongoing call; 2nd call in	Short-press 
Answer 2nd call (continue ongoing call, release waiting/holding call)	Ongoing call; 2nd call in	Ongoing call; 2nd call in	Short-press  IN
End all calls	Ongoing call; 2nd call in/3-way	Ongoing call; 2nd call in/3-way	Short-press  DOWN

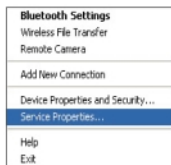
Music playback

You can listen to music in high-quality stereo on your computer or an audio player if the device supports wireless streaming audio (through a Bluetooth AV profile). You can purchase a Bluetooth wireless-enabled dongle (transmitter/receiver) that connects to the USB connector on the computer; some models also connect to the audio-out connector on an MP3 player or other audio device.

Pairing with a computer for music playback

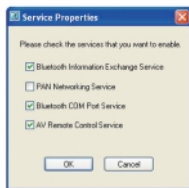
This section assumes you have already installed a Bluetooth wireless technology USB dongle on your computer. Before you can use the headset for music playback with your computer, you must pair the headset with your computer. The headset must be turned on in pairing mode. The following instructions are for pairing with the Toshiba® Bluetooth Setting utility.

1. To put the headset in pairing mode, with the headset powered off, long-press **[⓪Ⓛ]** until the LED flashes red/blue.
2. Right-click the **Bluetooth Manager** icon in the system tray and select **Service Properties** (fig 11).



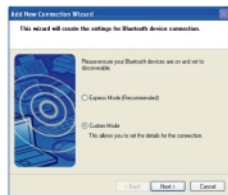
(fig 11)

3. In the Service Properties window, check **AV Remote Control Service** and click **OK** (fig 12).



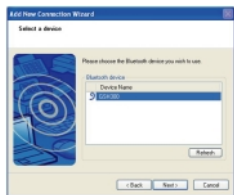
(fig 12)

4. Right-click the Bluetooth Manager icon in the system tray and select **Add New Connection** (fig 13).



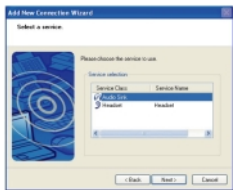
(fig 13)

5. Select the Custom Mode radio button and click **Next**. The wizard searches for the device and the following screen appears (fig 14).



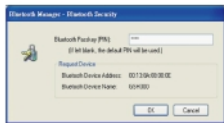
(fig 14)

6. Select **GSH300** and click **Next** (fig 15).



(fig 15)

7. Under Service Class, select **Audio Sink** and click **Next** (fig 16).



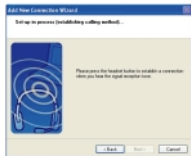
(fig 16)

8. Type in the default passkey (**0000**) and click **OK** (fig 17).



(fig 17)

9. Type a connection name such as “Music” and click **Next** (fig 18).



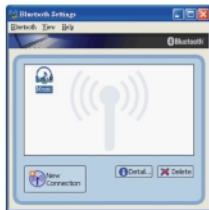
(fig 18)

10. Click **Finish** to complete the connection. Right-click the GSH300 icon and click **Connect**. Once connected the icon changes to a handshake (fig 19).



(fig 19)

The new connection is shown in the Bluetooth Settings window (fig 20).



(fig 20)


Now you can listen to the music using Windows Media Player. Press **[VOLUME]** key to adjust the music volume. (Re-start the computer if the buttons of headset do not work for music playback.)

Listening to music on your computer

When listening to music you should connect to the Music (AV) profile.

Note: If you try to use a profile that was created for making Internet phone calls (see “Making Internet phone calls” on page 9) to listen to music, the stereo function of the headset will be lost, resulting in poor sound quality.

The example below describes how to use the headset with Windows Media Player™.

1. To turn on the headset, long-press  until the LED flashes blue.
2. If the Bluetooth Settings utility is not open, double-click the Bluetooth Manager icon in the system tray (fig 21).









(fig 21)


3. Right-click the **GSH300** icon and click **Connect**. Once connected, the icon changes to a handshake (fig 22).




(fig 22)

4. Open and start playing a playlist on Windows Media Player. (You can also press  IN to open Windows Media Player.)

- Press  on the headset to adjust the volume
- Press  **IN** to toggle play/pause
- Press  **DOWN** to play the next song
- Press  **UP** to play the previous song
- Long-press  **IN** to stop playing; short-press to resume play

5. To turn off the headset, long-press .

Note: You can use the headset to listen to other music players on your computer. However, other players may not support the 3-way button .

Music functions at a glance

Function...	Press...
Open Player	 IN
Play	 IN
Pause/play	 IN
Stop	Long-press  IN
Next song	 DOWN
Previous song	 UP


Making Internet phone calls

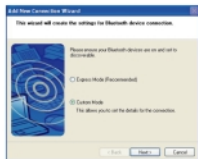
There are many Internet phone services (VoIP) that let you make calls from your computer. Because Internet calling uses a different profile than the one set up for music, you must add a new connection for this function.

Pairing with a computer for Internet calls

Disconnect from the Music profile if connected and turn off the headset.

(You cannot make a new connection if the headset is connected to another profile.)

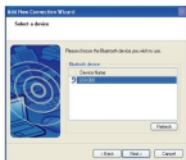
1. To put the headset in pairing mode, with the headset turned off, long-press  until the LED flashes red/blue.
2. Right-click the Bluetooth Manager icon in the system tray and select **Add New Connection** (fig 23).



(fig 23)

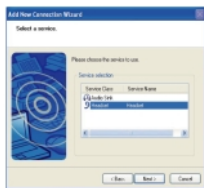
3. Select the **Custom Mode** radio button and click **Next**.

The wizard searches for the device and the following screen appears (fig 24).



(fig 24)

4. Select **GSH300** and click **Next** (fig 25).




(fig 25)

5. Under Service Class, select **Headset** and click **Next** (fig 26).



(fig 26)

6. When you hear a signal tone on the headset, short-press  (fig 27).



(fig 27)

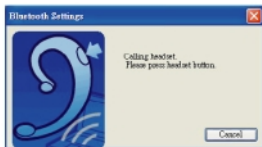
7. Type a connection name such as "Phone" and click **Next**. A registration confirmation screen appears.

8. Click **Finish** to complete the connection. The new connection is shown in the Bluetooth Settings window (fig 28).




(fig 28)

9. Right-click the Phone icon and select **Connect** (fig 29).



(fig 29)

10. When you hear a signal tone on the headset, short-press . Once connected, the icon changes to a handshake (fig 30).

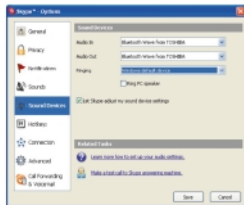


(fig 30)

Setting sound options for Skype™

Skype PC-to-PC calls are free, and there is a per-minute charge to call normal phones. Skype can be downloaded from <http://www.skype.com>. Before you can take a Skype call through the headset, you must configure Skype sound options.

1. Make sure you are connected to the Skype profile.
2. On the Skype menu bar click **Tools** → **Options**.
3. In the Options window, select **Sound Devices** (fig 31).



(fig 31)

4. Select **Bluetooth** from the **Audio In** and **Audio Out** drop-down menus, and click **Save**. (If you are not connected to the headset, Bluetooth audio will not be available under Sound Devices.)
5. Under Skype Contacts, click **Skype Test Call** to check whether the headset speakers and microphone are working. (Refer to "Troubleshooting" on page 12 if you have an audio problem.)


Taking Skype calls

When taking Skype calls you must connect to the Phone (headset) profile. If you take a call when connected to the Music (AV) profile, the microphone will not function (fig 32).



(fig 32)

Note: The headset only controls volume. Use the Skype interface for all call functions.

1. Answer or place a call with the Skype interface.
2. Press  on the headset to adjust the volume.
3. Use the Skype interface to end the call.

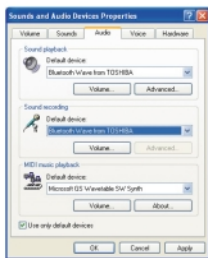
Troubleshooting

If you cannot get the headset to work, try the following:

- Turn off the devices and turn them on again.
- Ensure the headset is charged.
- Ensure devices are within the 10M (30 ft.) range.
- Ensure no obstructions such as thick concrete walls are between connecting devices.

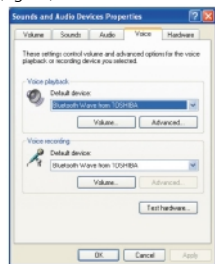
Try the following to troubleshoot an audio problem when connected to a computer.

1. Click **Start** → **Control Panel**.
2. In Control Panel, open **Sounds and Audio Devices**.
3. Select the **Audio** tab and ensure your Bluetooth wireless technology enabled device is selected under **Sound playback** and **Sound recording** (fig 33).



(fig 33)

4. Select the **Voice** tab and ensure your Bluetooth wireless technology enabled device is selected under **Voice playback** and **Voice recording** (fig 34)



(fig 34)

5. Click **Test hardware** and follow the instructions in the Wizard.

Frequently asked questions

1. Can the headset be used with all phones?

No. It is only suitable for handsets that have the Bluetooth Voice Gateway function built in.

2. How far is the effective range between the headset and a bluetooth-enabled wireless device?

The effective range (without obstruction) is 10 meters (33 feet, Class II). Thick or reinforced concrete walls limit the range.

3. Can another Bluetooth wireless technology enabled phone user hear my conversation?

No. Through pairing, you have created a secure link between your phone and the headset.

4. Is pairing needed each time when I use the headset?

No. The pairing information will be stored in both devices even if one or both of them have been turned off.

5. Is it necessary to reconnect the two devices when there is an interruption on the link between my phone and headset?

It varies by phone. Some phones can be reconnected automatically if both devices are within the effective distance; some must be reconnected.

6. Why is there noise in my headset?

When the distance between your phone and headset exceeds the effective distance, background noise may occur. A poor signal for your phone can also cause background noise on the headset.

7. What should I do if the headset's sound quality is poor?

Try adjusting the volume of your phone or the headset. Also, check the quality of the signal for your phone in your area.

CONSUMER LIMITED WARRANTY

Kyocera Wireless Corp. (“KYOCERA”) offers you a limited warranty that the enclosed product or products (the “Product”) will be free from defects in material and workmanship for a period that expires one year from the date of sale of the Product to you, provided that you are the original end-user purchaser of the Product and provided that your purchase was made from an authorized supplier. Transfer or resale of a Product will automatically terminate warranty coverage with respect to that Product. This limited warranty is not transferable to any third party, including but not limited to any subsequent purchaser or owner of the Product. This limited warranty is applicable only to end users in the United States and Canada.

KYOCERA shall, at its sole and absolute discretion, either repair or replace a Product (which unit may use refurbished parts of similar quality and functionality) if found by KYOCERA to be defective in material or workmanship, or if KYOCERA determines that it is unable to repair or replace such Product, KYOCERA shall refund the purchase price for such Product, provided that the subject Product (i) is returned, with transportation prepaid, to a KYOCERA authorized service center within the one year warranty period, and (ii) is accompanied by a proof of purchase in the form of a bill of sale or receipted invoice which evidences that the subject Product is within the one year warranty period (“Proof of Purchase”). After the one year warranty period, you must pay all shipping, parts and labor charges.

This limited warranty does not cover and is void with respect to the following: (i) any Product which has been improperly installed, repaired, maintained or modified; (ii) any Product which has been subjected to misuse (including any Product used in conjunction with hardware electrically or mechanically incompatible or used with accessories not approved by KYOCERA), abuse, accident, physical damage, abnormal operation, improper handling, neglect, exposure to fire, water or excessive moisture or dampness or extreme changes in climate or temperature; (iii) any Product operated outside published maximum ratings; (iv) cosmetic damage; (v) any Product on which warranty stickers or Product serial numbers have been removed, altered, or rendered illegible; (vi) cost of installation, removal or reinstallation; (vii) signal reception problems (unless caused by defects in material and workmanship); (viii) damage the result of fire, flood, acts of God or other acts which are not the fault of KYOCERA and which the Product is not specified to tolerate, including damage caused by mishandling, shipping and blown fuses; (ix) consumables (such as fuses); or (x) any Product which has been opened, repaired, modified or altered by anyone other than KYOCERA or a KYOCERA authorized service center.

USE ONLY KYOCERA APPROVED ACCESSORIES WITH KYOCERA PHONES. USE OF ANY UNAUTHORIZED ACCESSORIES MAY BE DANGEROUS AND WILL INVALIDATE THE PHONE WARRANTY IF SAID ACCESSORIES CAUSE DAMAGE OR A DEFECT TO THE PHONE.

KYOCERA SPECIFICALLY DISCLAIMS LIABILITY FOR ANY AND ALL DIRECT, INDIRECT, SPECIAL, GENERAL, PUNITIVE, EXEMPLARY, AGGRAVATED, INCIDENTAL OR CONSEQUENTIAL DAMAGES, EVEN IF ADVISED OF THE POSSIBILITY THEREOF, WHETHER FORESEEABLE OR UNFORESEEABLE OF ANY KIND WHATSOEVER, INCLUDING BUT NOT LIMITED TO LOSS OF PROFITS, UNANTICIPATED BENEFITS OR REVENUE, ANTICIPATED PROFITS ARISING OUT OF USE OF OR INABILITY TO USE ANY PRODUCT (FOR EXAMPLE, WASTED AIRTIME CHARGES DUE TO THE MALFUNCTION OF A PRODUCT) OR CONTRIBUTION OR INDEMNITY IN RESPECT OF ANY CLAIM RELATED TO A PRODUCT. REPAIR OR REPLACEMENT OF A DEFECTIVE PRODUCT OR REFUND OF THE PURCHASE PRICE RELATING TO A DEFECTIVE PRODUCT, AS PROVIDED UNDER THIS WARRANTY, ARE YOUR SOLE AND EXCLUSIVE REMEDIES FOR BREACH OF THE LIMITED WARRANTY, AND SUBJECT TO THIS WARRANTY, THE PRODUCTS ARE APPROVED AND ACCEPTED BY YOU "AS IS". KYOCERA MAKES NO OTHER WARRANTIES, REPRESENTATIONS OR CONDITIONS OF ANY KIND, ORAL OR VERBAL, EXPRESS OR IMPLIED, STATUTORY OR OTHERWISE, WITH RESPECT TO THE PRODUCTS, INCLUDING BUT NOT LIMITED TO ANY IMPLIED WARRANTY OR CONDITION OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE OR AGAINST INFRINGEMENT OR ANY IMPLIED WARRANTY OR CONDITION ARISING OUT OF TRADE USAGE OR OUT OF A COURSE OF DEALING OR COURSE OF PERFORMANCE. NO DEALER, DISTRIBUTOR, AGENT OR EMPLOYEE IS AUTHORIZED TO MAKE ANY MODIFICATION OR ADDITION TO THIS WARRANTY.

Some jurisdictions do not allow the exclusion or limitation of incidental or consequential damages, or allow limitations on how long an implied warranty lasts, so the above limitations or exclusions may not apply to you. This limited warranty gives you specific legal rights, and you may also have other rights which vary from jurisdiction to jurisdiction.

For warranty service information, please call the following telephone number from anywhere in the continental United States and Canada: 1-800-349-4478 or 858-882-1401; or contact KYOCERA at the following address: 10300 Campus Point Drive, San Diego, California, 92121-1582, USA, Attention: Technical Support.

DO NOT RETURN YOUR PRODUCTS TO THE ABOVE ADDRESS. Please call or write for the location of the Kyocera Wireless Corp. authorized service center nearest you and for procedures for obtaining warranty service.